

TEEN TALENT 26



# MULTIMEDIA DIVISION

MARK 16:15



SPONSORED BY THE CHURCH OF GOD  
INTERNATIONAL YOUTH AND DISCIPLESHIP DEPARTMENT

# CATEGORIES

Animated- Short Clips (0-2 minutes)

Animated- Short Film (5-15 minutes)

Animated- Long Film (16-30 minutes)

Computer Graphics

Digital Photography

Multimedia Presentation- Non-Video

Video- Short Clips (0-2 minutes)

Video- Short Film (5-15 minutes)

Video- Long Film (16-30 minutes)

Website Design



# NOTICE

## ***Teen Talent Performance Protocols***

*Given the change in the culture and world around us, we felt it necessary for protection and clarity to make the following statement regarding prop weapons and the use of sexually graphic material in Teen Talent competitions on all levels.*

### **Weapon Portrayals**

These are the restrictions for any group, team, skit, or individual that could in the process of competition need to act out or demonstrate weapons of any type.

1. A "prop weapon" is defined as any item that can be used to harm an individual or group of people. These include, but are not limited to, a gun (of any type), bow, arrow, crossbow, knives, swords, clubs, and bats.
2. At no time will a "prop weapon" be used in ANY way.
3. There will be no use of blanks, caps, or any other device that would audibly or visibly imply an explosion or gunshot.
4. All gunshot-type sounds must be accomplished using a stage device such as a slap-stick.

### **Sexuality Portrayals**

At no time will an actor/performer act out a sexually graphic event of any type.

### **Emergency During Performances**

All performances are restricted to the designated area of the stage. Should there be a costume malfunction, injury, or sudden illness, the affected participant should exit immediately to the staging area located at the rear of the stage.

**Because of the weight of these procedures, if there are any questions, please contact your State/Regional Youth Director. Failure to adhere to these policies will result in the immediate removal and disqualification of the teams, groups, or individuals performing.**



## PART ONE

### Participation Requirements

#### ***In-Person Presentation and Device Confirmation:***

***Each Multimedia participant must bring their own device to present their submission (i.e. Laptop, iPad, etc.) and must be there in-person to present to the judges. This is applicable to all Multimedia categories.***

1. Each participant must submit their entries virtually, two weeks before the competition date, to the state/regional office or the international multimedia division coordinator. Each entry must have an accompanying Project Information Sheet to qualify for adjudication.
2. Each entry must be the original work and idea of one singular participant and must have been created since the close of the previous international competition. Assistance may be received only in the form of advice or instruction. Reproductions of existing projects will not be accepted.
3. A participant may submit only one entry in each category, but may enter as many categories as he/she desires.
4. Participants are responsible for ensuring their projects can be appropriately viewed by adjudicators when submitted for adjudication before the competition.
5. **Each participant will be responsible for the in-person presentation of his/her entry at both the state/regional and international competitions. Participants will be required to personally bring their project, along with the operating system it was created on, to the competition for presentation and adjudication. This allows adjudicators to meet with the participant for verbal explanations and a visual demonstration of his/her skills, as well as the originality of the project.**
6. Teen Talent Multimedia Division is a Christian program designed to develop the artistic talents of teenagers. All entries must meet appropriate Biblical standards and demonstrate a Christian message. Entries will be disqualified should the subject matter be deemed inappropriate by the adjudicators.
7. Entries are often submitted into the incorrect category, which poses problems for adjudication. It is important that participants make themselves familiar with the contents of the Teen Talent Manual and its descriptions and time limits for various categories of competition.
8. The determination of which category to enter a piece is the responsibility of the participant. Should a winning entry be submitted into the wrong category at the state/regional level, the final authority for placing a piece in the proper category will fall upon the adjudicators, in conjunction with the state/regional Youth and Discipleship Director. Participants who entered the wrong category at the international competition will be judged based on the criteria of that category, resulting in a low score.
9. **In presenting your Multimedia entry in-person to the judges, some of the sample questions that may be asked are: What motivated or inspired you to create your entry? What software and/or special effects were used in creating your entry? What device/camera did you use in creating your entry?**

### [SPECIAL NOTE]

**Multimedia is a solo category.**

**Projects must be created and presented by one singular participant.**



## **PART TWO**

### ***Description of Categories***

#### **Animated**

1. This category includes the use of non-linear editing programs and techniques to preset an animated video production, which as animated short clips which would include commercials, infomercials, and animated short and long films.
2. There are three different sub-categories of adjudication within the Animated category:
  - a. Animated- Short Clips (0-2 minutes)
  - b. Animated- Short Film (5-15 minutes)
  - c. Animated- Long Film (16-30 minutes)
3. Animated projects are "cartoon-like" in presentation, like Mickey Mouse or Shrek.
4. Participants may use animation software programs such as After Effects, Maya, LightWave, or other animation editing tools to create non-linear projects.
5. Participants will be judged on originality and creativity, as well as content and effectiveness. The topic must be of a positive moral content with a Christian emphasis or theme.
6. Participants will also be required to present their presentation to the judging panel and must be able to answer questions pertaining to his or her knowledge of animated video production, editing, and the software that was used in creating submission.
7. Each participant must submit their entries virtually, two weeks prior to the competition date, to the state/regional office or the international multimedia division coordinator. Each entry must have an accompanying Project Information Sheet to qualify for adjudication.
5. Templates and pre-made layered files, such as those on Canva or Envato Elements, are not allowed and will disqualify a piece.
6. Each participant must submit their entries virtually, two weeks prior to the competition date, to the state/regional office or the international multimedia division coordinator. Each entry must have an accompanying Project Information Sheet to qualify for adjudication.
7. Participants will also be required to present their presentation to the judging panel and must be able to answer questions pertaining to his or her knowledge of computer graphics, editing, and the software that was used.

#### **Digital Photography**

1. Any photographic image created using a digital camera and edited using digital software or applications.
2. Entries must be submitted virtually at a minimum of 8.5 x 11 inches in JPG or PDF and 300 DPI resolution to the state/regional office or international multimedia division coordinator.
3. Entries containing multiple photos will be judged on only one photo or disqualified for the photography category at the judge's discretion.
4. Processing of film or digital images may be done using the camera's settings (F-stop, film speed, shutter speed, etc.) or by using filters (rigid or gel) on the lens as well as digital editing software, such as Photoshop, Lightroom, In-design, Corel, or other editing applications/software.
5. Entries will be judged on composition, lighting, effectiveness, and editing.
6. Entries are limited to photographs only. Lettering and addition of computer graphics will fall under the computer graphics category.
7. Each participant must submit their entries virtually, two weeks prior to the competition date, to the state/regional office or the international multimedia division coordinator. Each entry must have an accompanying Project Information Sheet to qualify for adjudication.
8. Participants will also be required to present their presentation to the judging panel and must be able to answer questions pertaining to his or her knowledge of digital photography, editing, and the software that was used.

#### **Computer Graphics**

1. Any digital file created for the purpose of distribution on social media, websites, or print media.
2. Entries may include but are not limited to ad design, package design, social media campaign, multi-page periodical, logo branding, etc.
3. Entries must be submitted virtually at a minimum of 8.5 x 11 inches in JPG or PDF and 300 DPI resolution to the state/regional office or international multimedia division coordinator.
4. Be careful that resources acquired and utilized are of original content. Teen Talent and its affiliates will not be held not responsible for expenses that occurred due to copyright infringement.

## **Multi-Media Presentation- Non-Video**

1. This category requires the use of software programs such as ProPresenter, Easy Worship, PowerPoint, Presy, as well as others.
2. Participants will be required to design and demonstrate a presentation utilizing the software of his/her choice to illustrate a central theme or topic.
3. Participants will be judged on originality and creativity, as well as the content and organization of the presentation. The topic must be of a positive moral content with a Christian emphasis or theme.
4. Participants will also be required to present their presentation to the judging panel and must be able to answer questions pertaining to his or her knowledge of the program that was used, as well as demonstrate the presentation.
5. Participants must have permission to use any non-original content, such as music, photos, or video illustrations.
6. Each participant must submit their entries virtually, two weeks prior to the competition date, to the state/regional office or the international multimedia division coordinator. Each entry must have an accompanying Project Information Sheet to qualify for adjudication.

## **Video**

1. This category includes the use of non-linear editing programs (non-computer or computer generated) to present a video production such as a short clip, which would include commercials and infomercials, and short or long films.
2. There are three different sub-categories of adjudication within the Video category:
  - a. Video - Short Clips (0-2 minutes)
  - b. Video - Short Film (5-15 minutes)
  - c. Video - Long Film (16-30 minutes)
3. Participants may use software programs such as After Effects, Final Cut Pro, Premier, or other editing tools to enhance non-linear projects.
4. Participants will be judged on originality and creativity, as well as content and effectiveness. The topic must be of a positive moral content with a Christian emphasis or theme.
5. Participants will also be required to present their presentation to the judging panel and must be able to answer questions pertaining to his or her knowledge of video production, editing, and the software that was used.
6. Participants must have permission to use any non-original content, such as music, photos, or video illustrations.

7. Each participant must submit their entries virtually, two weeks prior to the competition date, to the state/regional office or the international multimedia division coordinator. Each entry must have an accompanying Project Information Sheet to qualify for adjudication.

## **Website Design**

1. A website is a set of interconnected web pages, including a home page, created, and prepared as a collection of information by a singular participant.
2. Participants may use an HTML editor such as FrontPage, Photoshop, and Dream Weaver, or hand code the HTML in a text editor like Notepad.
3. Participants may not use templates, such as those on WordPress, Wix, and Squarespace, as part of the creative process.
4. Participants will be judged based on the creativity and originality of the design, as well as the organization of the website itself. Before the website design will be judged, it must be accompanied by a computer system from which it can be displayed, as well as provide proof of authenticity.
5. Participants will also be required to present their website to the judging panel and must be able to answer questions pertaining to his or her knowledge of software use and website configurations, as well as display overall knowledge and understanding of website design concepts.
6. Participants must have permission to use any non-original content, such as music, photos, or video illustration.
7. Each participant must submit their entries virtually, two weeks prior to the competition date, to the state/regional office or the international multimedia division coordinator. Each entry must have an accompanying Project Information Sheet to qualify for adjudication.

# MULTIMEDIA

TEEN TALENT MULTIMEDIA DIVISION

## project information sheet

Name \_\_\_\_\_ Date \_\_\_\_\_

Category \_\_\_\_\_

Age \_\_\_\_\_

Local Church & State/Region \_\_\_\_\_

**PLEASE COMPLETE & EMAIL TO COMPETITION OFFICIAL WITH PROJECT:**

**Creativity.** What motivated or inspired you to create your Teen Talent Multimedia entry?

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**Composition.** How were principles of multimedia used in creating your entry?

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**Software.** Explain how you used software to create your Multimedia entry.

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**Technique.** Describe any special effects you employed to create your Multimedia presentation entry.

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# Multimedia

TEEN TALENT MULTIMEDIA DIVISION

## adjudicators' summary

Name \_\_\_\_\_ Phone # \_\_\_\_\_

Category \_\_\_\_\_ Date \_\_\_\_\_

Address (Street, City, State, Zip) \_\_\_\_\_

Local Church & State/Region \_\_\_\_\_

**NOTE:** This is to be prepared from the adjudicators' individual sheets by someone assigned the responsibility. Follow the provided instructions.

### ADJUDICATORS

|          | 1 | 2 | 3 | 4 | 5 | TOTALS |             |
|----------|---|---|---|---|---|--------|-------------|
| 1 _____  |   |   |   |   |   |        |             |
| 2 _____  |   |   |   |   |   |        |             |
| 3 _____  |   |   |   |   |   |        |             |
| 4 _____  |   |   |   |   |   |        |             |
| 5 _____  |   |   |   |   |   |        |             |
| 6 _____  |   |   |   |   |   |        |             |
| 7 _____  |   |   |   |   |   |        |             |
| 8 _____  |   |   |   |   |   |        |             |
| 9 _____  |   |   |   |   |   |        |             |
| 10 _____ |   |   |   |   |   |        |             |
| TOTALS   |   |   |   |   |   |        | GRAND TOTAL |

COMBINED AVERAGE \_\_\_\_\_

COMBINED RATING \_\_\_\_\_

### FOR ADJUDICATORS ONLY

Final Average and Rating: After reviewing the above objective analysis and deliberating the matter in view of all entries within this category, the adjudicators have awarded the following average and rating.

AVERAGE

RATING